

## July 16-22

### Monday, July 16

	Arrival
7:00 - 9:00 p.m.	Welcome Dinner

### Tuesday, July 17

8:30 a.m.	Introduction to Alice
10:15 a.m.	Animation; Storyboard to Code
1:00 p.m.	3D Animation Tips
3:15 p.m.	Speaker
Homework	Build a simple world

### Wednesday, July 18

8:30 a.m.	Functions and Parameters
10:15 a.m.	Repetition
1:00 p.m.	Interactivity and Events
3:15 p.m.	Speaker
Homework	Build a more sophisticated world (due Friday)

### Thursday, July 19

8:30 a.m.	Rotational Motion
10:15 a.m.	Instructional Materials and Projects
1:00 p.m.	Curriculum Development Presentation
3:15 p.m.	Speaker
Homework	Build a world for a lesson plan

### Friday, July 20

8:30 a.m.	Advanced Functions
10:15 a.m.	Mutable Variables
1:00 p.m.	Working with Sound
3:15 p.m.	Animation Fair: Presentation of Day 2 HW worlds
Homework	Build a lesson plan

### Saturday, July 21

8:00 a.m.	Breakfast in meeting room
-----------	---------------------------

8:30 a.m.	Lists and Arrays
10:15 a.m.	Controlling the Camera
12:00 p.m.	Pizza Party
1:00 p.m.	Presentations of Lesson Plans
3:15 p.m.	Presentations of Lesson Plans

**Sunday, July 22**

9:00 a.m.	Breakfast in meeting room
9:30 a.m.	Advertising, Alice Community, Wrap-Up, and Evaluat
12:00 p.m.	Boxed lunches
	Departure